

Dreidel Card Level 1 Play



Dreidel Card

Level 1 Play Instructions

This is for your child/student that is not quite ready to follow the rules of dreidel or take turns - this can be done at the parallel playing leisure level or sharing.

What you need:

- Dry erase or washable marker
- Dreidel Card Level 1 page (laminates the page if you are able to in order to reuse it)
- 1 Dreidel

How to play:

Here they will spin the dreidel and whatever side lands up for them they will cross off on the box. They will keep going until they have had all of the boxes crossed off. The child can play this alone or with someone else. The other person should have their own card they are crossing off and they can share the dreidel.

Dreidel Card Level 2 Play



Gimmel

Take all



Nun

Take nothing



Shin

Add 1 to pot



Hay

Take 2



Gimmel

Take all



Nun

Take nothing



Shin

Add 1 to pot



Hay

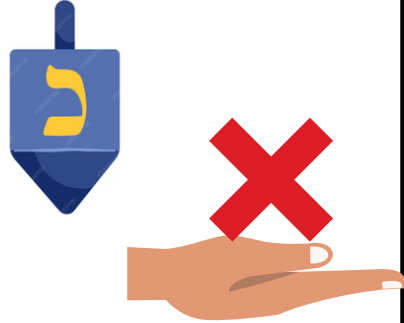
Take 2

Dreidel Card Level 2 Play Help Card

Take all



Take nothing



Add 1 to pot



Take 2



Dreidel Card

Level 2 Play Instructions

This is for your child/student that is almost ready to follow the rules of dreidel and take turns - this can be done at the parallel playing leisure level or sharing.

What you need:

- Dry erase or washable marker
- Dreidel Card Level 2 page (laminated the page if you are able to in order to reuse it)
- Candy
- 1 Dreidel

How to play:

Place candy in the middle of the table you are playing on. Each person should have their own Level 2 playing card. Here they will spin the dreidel and follow what it lands on. You can show them the help card so that they know what to do with each letter. Once they do that action, they will cross off the box of the letter they just completed. Continue until all of the boxes are crossed off. This again could be taught so they play by themselves or can take turns with another person.

Dreidel Instructions

1. Each player gets an equal amount of candy (gelt).
2. Each player puts one piece in the pot.
3. The first player spins the dreidel and follows the instructions for whichever letter is on top once the dreidel stops spinning.



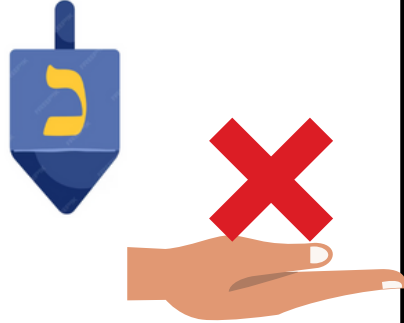
4. After a player wins the pot, start again from step 1.
5. Play until 1 player wins all the gelt (candy).

Dreidel Help Card

Take all



Take nothing



Add 1 to pot



Take half

